



MOBEEP 2.0
USER MANUAL

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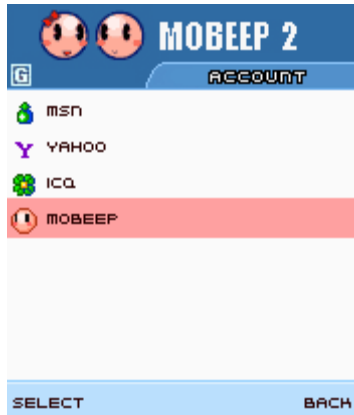
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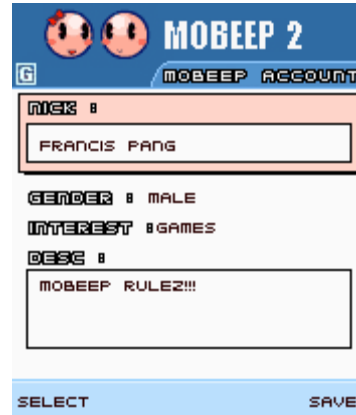
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MOBEEP INSTANT MESSANGER

- Mobeep 2 now comes with its own instant messenger.
- To use the Mobeep IM, the user has to key in all the required data in the account option by choosing Mobeep.

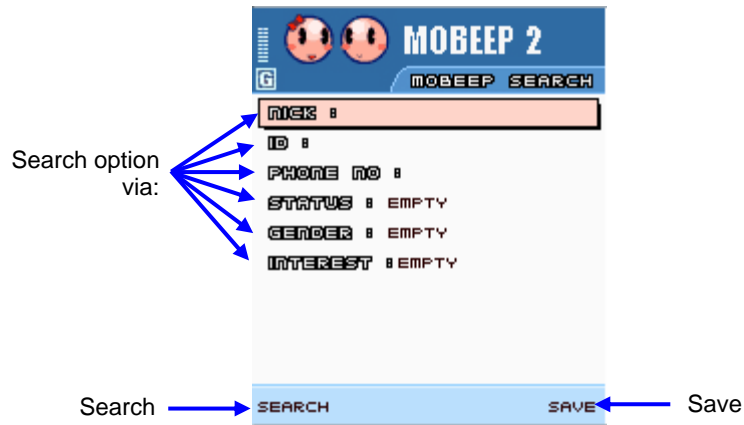


Account screenshot II



Account screenshot III

- When the user is connected to the server, the user can search for other Mobeep IM users via the add contact option.



Search screenshot

- The user may then proceed using Mobeep IM as other normal IM.

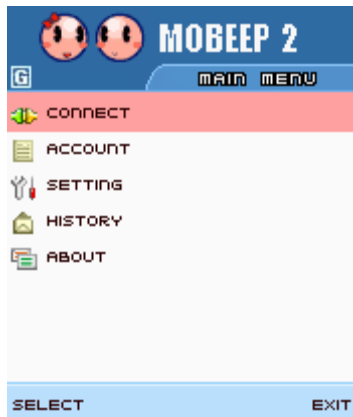
INTRODUCTION

GENRE : ACTION
TYPE : JAVA
API : JAVA 2 MICROEDITION (J2ME)



Splash screen

QUICK START

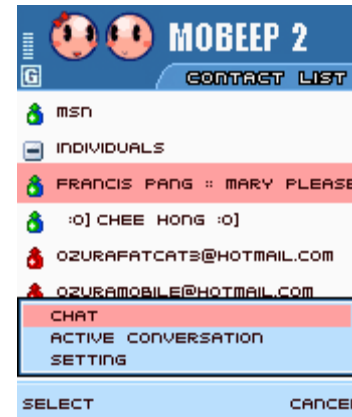


Main menu screen

- Once the user runs the application, the user will be brought to the main menu and is able to choose any of the following options:
 1. **Connect** – Connects to chosen Instant Messenger(s).
 2. **Account** – Set up IM account information.
 3. **Setting** – Adjust data refresh rate.
 4. **History** – View recently saved chats.
 5. **About** – Company information.

USING MOBEEP 2.0

- Users may also send **emoticons**, view all current conversations, **invite** other contacts to join a chat session (Only MSN), review **participants** of a chat session and **save** the current chat session. All these options are accessible from the Options menu in the chat screen.
- Lastly, users can also choose to block or unblock any contacts by using the **Block/Unblock** function.
- There are instances whereby a new contact, not from the existing list, may want to **add** the user, in order to begin chatting. In this case, the user will receive a prompt requesting to add that new contact into the list.



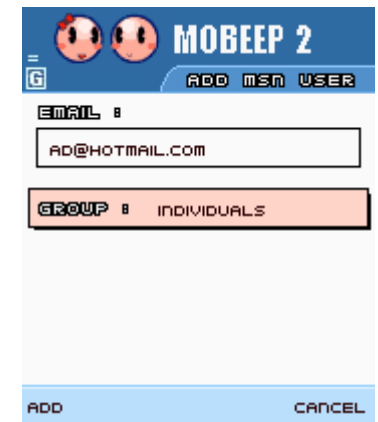
Option Menu screenshot



Chat screenshot



Emoticons menu screenshot



Add option screenshot

* All functions only applicable for supported IM.

USING MOBEEP 2.0

- Via the **Connect** option, Mobeeep 2.0 allows the user to connect to:
 - MSN Instant Messenger
 - Yahoo Instant Messenger
 - ICQ Instant Messenger
 - Mobeeep Instant Messenger

Account screenshot I

- The user needs to key in the phone number and the password to connect to the chosen IM.
- Via the **Account** option, users can fill in their email addresses or ICQ number, followed by their IM password. After doing so, they can choose remember password to avoid filling in the form again, followed by choosing their login status.

Connect screenshot I

Connect screenshot II

USING MOBEEP 2.0

- In the **Setting** option, the user may enable or disable the sound and also set the refresh rate. Refresh rate refers to the data refresh rate. Higher refresh rates generally mean faster updates, and higher GPRS costs.

Setting screenshot I

Setting screenshot II

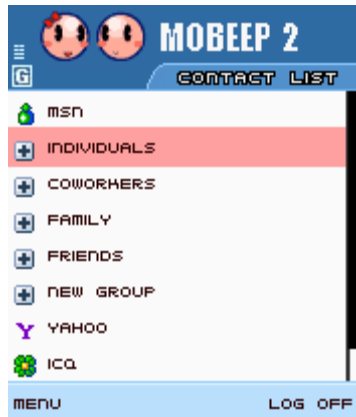
- **History** allows users to review recently saved chat sessions. Chat histories can be deleted and are no longer saved once the program is exited.

History screenshot I

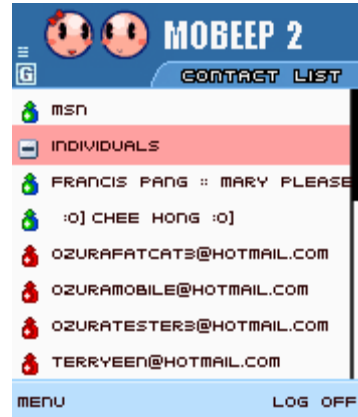
History screenshot II

USING MOBEEP 2.0

- After connecting with the desired IM, the user will be able to view all groups and contacts from that particular IM. The groups are imported from their respective IM and cannot be created with Mobeep 2.0



Contact list screenshot I



Contact list screenshot II

- By pressing the Options key, the user is presented with several options:
 - Chat/Open/Close** – Begin chatting with a contact or opens a group.
 - Active Conversations**– View current chat sessions.
 - Settings** – Modify user's nickname and current status.
 - Block/Unblock** – Block/Unblock a contact.
 - Chat History** – View saved chat sessions.
 - Add Contact** – Add a new contact into a particular group/list.
 - Delete Contact** – Remove a contact from the list
 - Info** – View a contact's status and e-mail.
 - Traffic** – View amount of inward and outward data flows.
 - Group Message** – To send message to a group.
- Chat/Open/Close** - Once the user has selected the Chat/Open option for a contact, the chat screen will be brought up. In here, users can send and receive messages, and also invite other contacts to join a chat session (MSN only).
- Messages** composed can be comprised of any combination of alphanumeric characters, special characters (e.g. @ # %) and also emoticons. The compose screen may differ depending on the phone model.

CONTROLS OVERVIEW

